

Late Night PLC

So at the end of the campout at Cachalot, we had a little PLC to talk about how the campout went and to brainstorm for the Hunger Games month. I omitted the Hunger Games stuff because that campout is pretty much entirely planned, but Incase anyone's interested, here are the notes I took on the campout based off of the responses I got:

Who was there:

- Brian McDermott
- John Donahoe
- JTL
- CJ Clapp
- Liam Gallagher

Campout:

- Capture the flag was fun (smaller groups next time we play & maybe add in some knots to make it more challenging)
- Birdy On A Perch & Hugging Game were fun games to play - good way to start off day

Activity Ratings (1 - worst, 5 - best):

- Donut on a string: 2
 - Electric fence - 3 - disorganized
 - Tarp Flipping - 4
 - Cooking Demo (AM) - 4
 - Round Lashing Challenge - 4
 - Variety of Food & Dutch Oven Cooking = good - food was A+
 - Cooking Demo (PM) - 4
 - Firebuilding - 2
 - Blind Maze - 4
 - Collecting Firewood - 2
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- Blob Tag - more structure and order **More staff members supervising troop activities**
 - Tin foil cooking was good, but could've been better prepared
 - Cooking is enjoyable, esp. prep more than the actual cooking
 - Dessert was great
 - Manhunt - a little disorganized (see: Tag, Blob)
 - Cracker Barrel was fun, relaxed
 - Overall rating: 7

Biggest Takeaways: Campout was overall good; a lot of the activities can be used again or could be used to base new games off of; food really made the campout great; organization and preparation of all troop events need to be better and figured out earlier in advance; more supervision is needed for activities to ensure they run smoothly. In other words, more staff need to be on campouts.